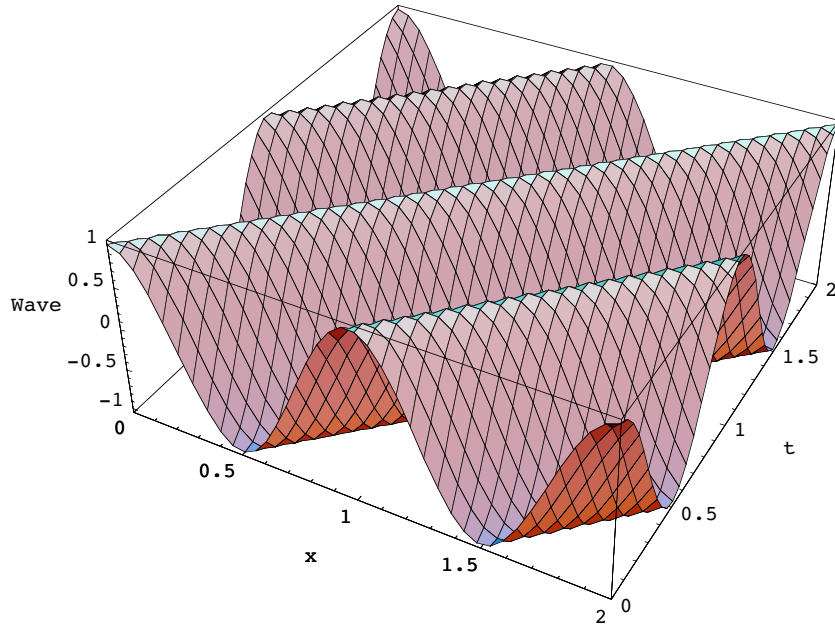


3D Plots of Wave Motion

```
val = {k → 2 π, c → 1};
```

```
Plot3D[Evaluate[Cos[k (x - c t)] /. val],  
  {x, 0, 2}, {t, 0, 2}, AxesLabel → {"x", "t", "Wave"}, PlotPoints → 40];
```



```
Show[%, ViewPoint -> {-1.3, -2.4, 2}, Mesh -> False];
```

