

Circular Rotation

```
(Local) In[30]:=
  Clear["Global`*"];
```

```
(Local) In[31]:=
  val = {r # 10, j 0 # 0, w # 2 Pi / 10};
```

■ Circle coordinates from $\{r, \varphi\}$ to $\{x, y\}$ as function of t

```
(Local) In[32]:=
  coord[t_] = {r Cos[w t + j 0], r Sin[w t + j 0]}
```

```
(Local) Out[32]=
  {r Cos[j 0 + t w], r Sin[j 0 + t w]}
```

■ Calculate the velocity and acceleration vectors

```
(Local) In[33]:=
  veloc[t_] = D[coord[t], t]
  accel[t_] = D[veloc[t], t]
```

```
(Local) Out[33]=
  {-r w Sin[j 0 + t w], r w Cos[j 0 + t w]}
```

```
(Local) Out[34]=
  {-r w^2 Cos[j 0 + t w], -r w^2 Sin[j 0 + t w]}
```

■ Define a plot as a function of t and tabulate it for ten t values

```
(Local) In[35]:=
  Clear[plot];
  plot1[t_] := ListPlot[{coord[t] /. val},
    PlotStyle # {PointSize[0.03], RGBColor[0, 0, 1]}, GridLines # Automatic,
    Frame # True, PlotRange # {{-10, 10}, {-10, 10}}, AspectRatio # Automatic]
```

```
(Local) In[37]:=
  plotarray = Table[plot1[t], {t, 0, 10, 1}];
```

■ Combine all the t plots into a single plot and add curve

```
(Local) In[38]:=
  points = Show[plotarray];
```

```
(Local) In[39]:=
  curve = ParametricPlot[Evaluate[{coord[t] /. val}],
    {t, 0, 10}, PlotStyle # {RGBColor[1, 0, 0]}, AspectRatio # Automatic];
```

```
(Local) In[40]:=  
Show [points, curve];
```

